

# A Theory of Spherical Diagrams

Giovanni Viglietta

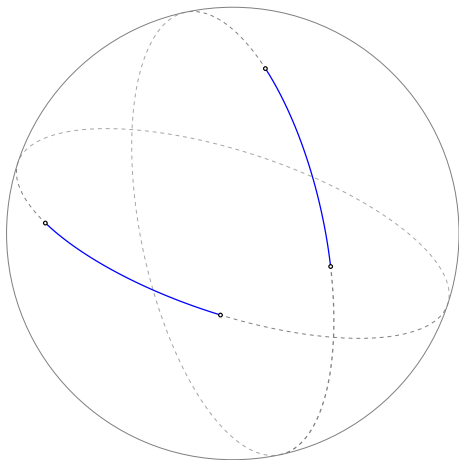
(work in progress...)

JAIST – July 16, 2020

## Spherical Occlusion Diagrams

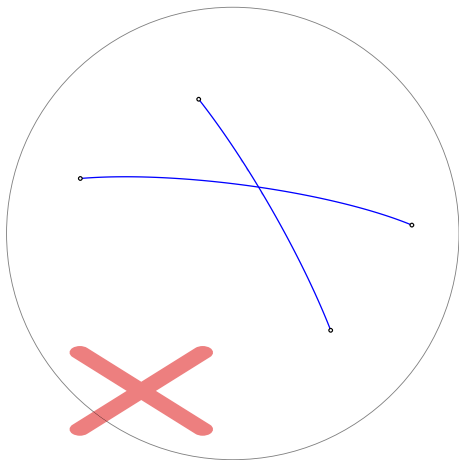
- Definition
- Examples
- Basic properties
- Swirls and uniformity
- Re-interpretation

## Spherical Occlusion Diagrams: definition



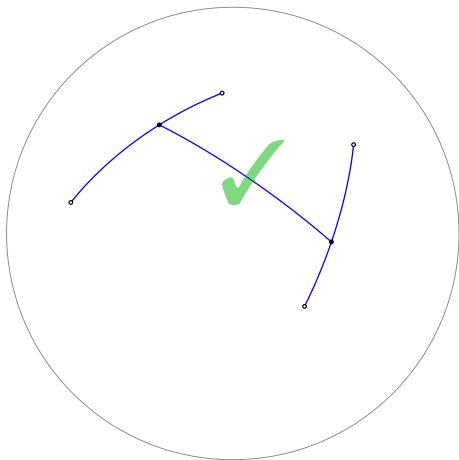
A **Spherical Occlusion Diagram**, or just “Diagram”, is a finite non-empty collection of arcs of great circle on the unit sphere.

## Spherical Occlusion Diagrams: definition



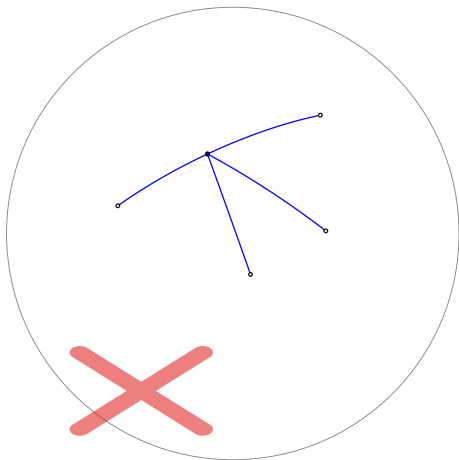
All arcs in a Diagram must be internally disjoint.

## Spherical Occlusion Diagrams: definition



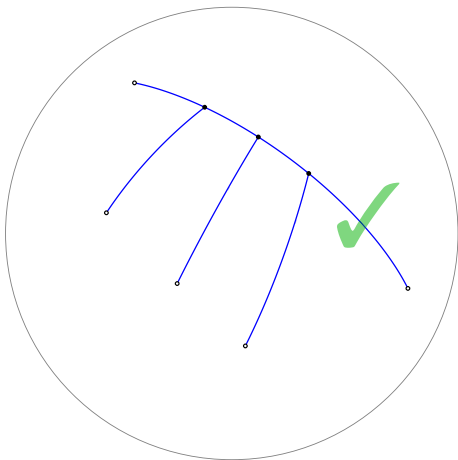
The endpoints of every arc in a Diagram must lie on some other arcs in the Diagram (we say that every arc **“feeds into”** two arcs).

## Spherical Occlusion Diagrams: definition



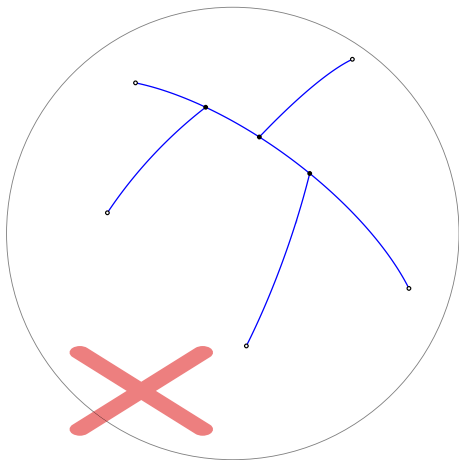
No two arcs in a Diagram can share an endpoint.

## Spherical Occlusion Diagrams: definition



All the arcs in a Diagram that feed into the same arc must reach it from the same side.

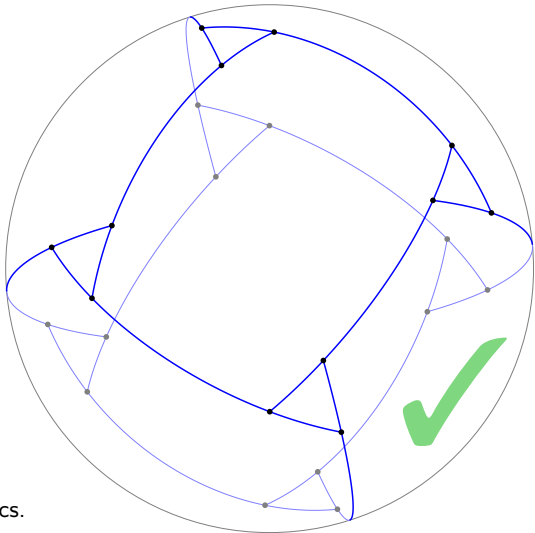
## Spherical Occlusion Diagrams: definition



All the arcs in a Diagram that feed into the same arc must reach it from the same side.



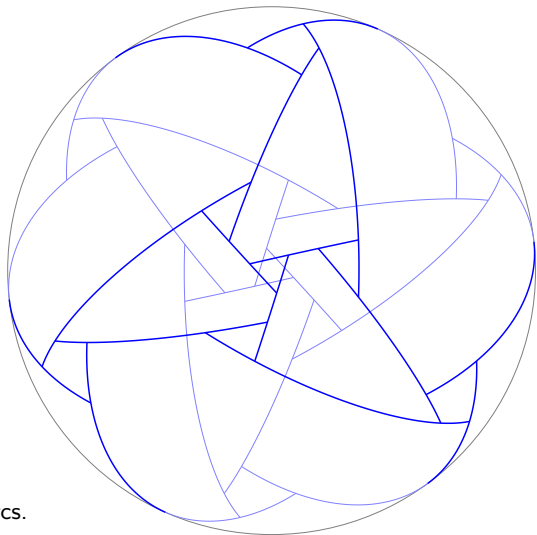
# Spherical Occlusion Diagrams: examples



## Diagram axioms:

1. If two arcs intersect, one feeds into the other.
2. Each arc feeds into two arcs.
3. All arcs that feed into the same arc reach it from the same side.

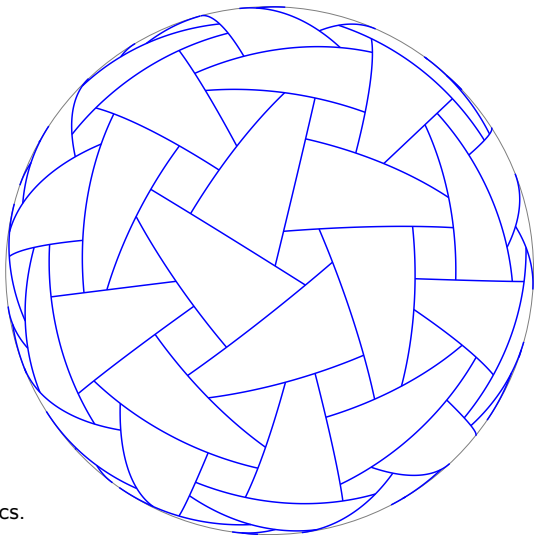
# Spherical Occlusion Diagrams: examples



## Diagram axioms:

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# Spherical Occlusion Diagrams: examples



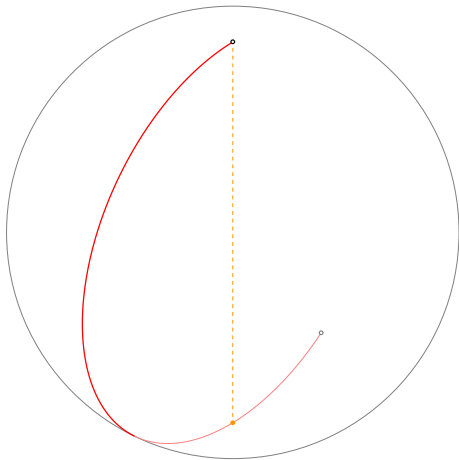
## Diagram axioms:

1. If two arcs intersect, one feeds into the other.
2. Each arc feeds into two arcs.
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# Spherical Occlusion Diagrams: basic properties

## Proposition

*Every arc in a Diagram is strictly shorter than a great semicircle.*

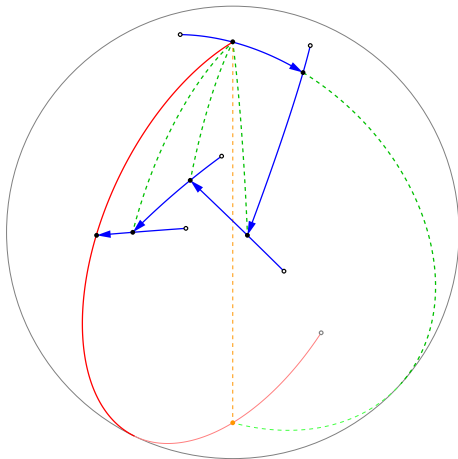


**Proof.** Otherwise it would have arcs feeding into it from both sides.

# Spherical Occlusion Diagrams: basic properties

## Proposition

*Every arc in a Diagram is strictly shorter than a great semicircle.*

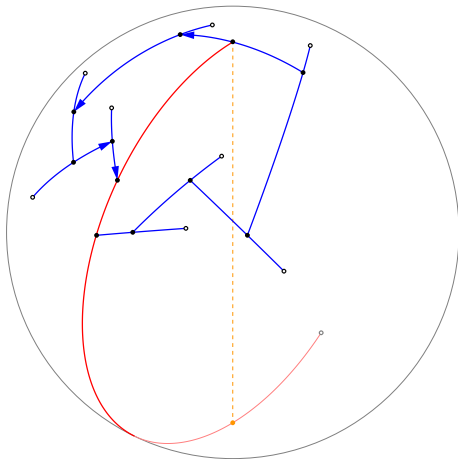


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# Spherical Occlusion Diagrams: basic properties

## Proposition

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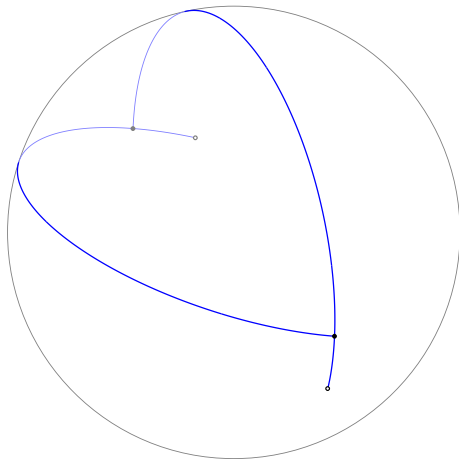


**Proof.** Otherwise it would have arcs feeding into it from both sides.

# Spherical Occlusion Diagrams: basic properties

## Corollary

*No two arcs in a Diagram feed into each other.*

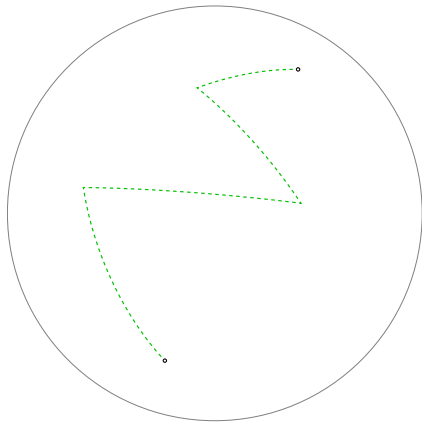


**Proof.** Otherwise they would be longer than a great semicircle.

# Spherical Occlusion Diagrams: basic properties

## Proposition

*A Diagram partitions the sphere into convex regions (or “tiles”).*



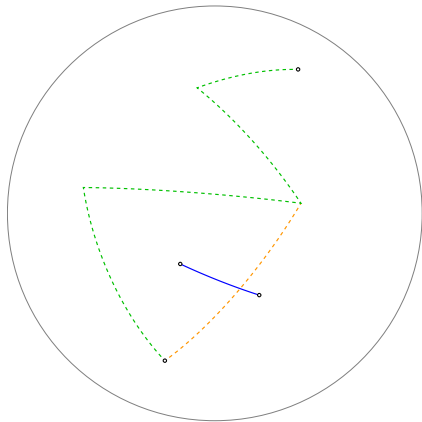
**Proof.** Two points in the same region can be connected by a chain of arcs of great circle that does not intersect the Diagram.



# Spherical Occlusion Diagrams: basic properties

## Proposition

*A Diagram partitions the sphere into convex regions (or “tiles”).*

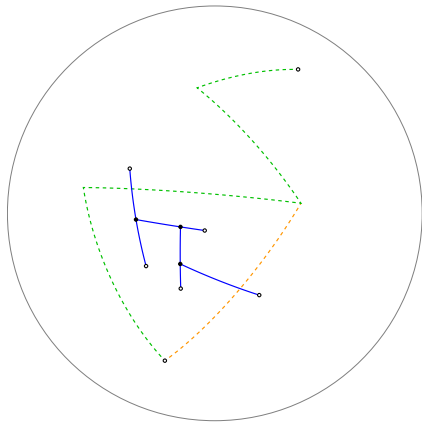


The arc joining the first and the third vertex of the chain does not intersect the Diagram, either...

# Spherical Occlusion Diagrams: basic properties

## Proposition

*A Diagram partitions the sphere into convex regions (or “tiles”).*

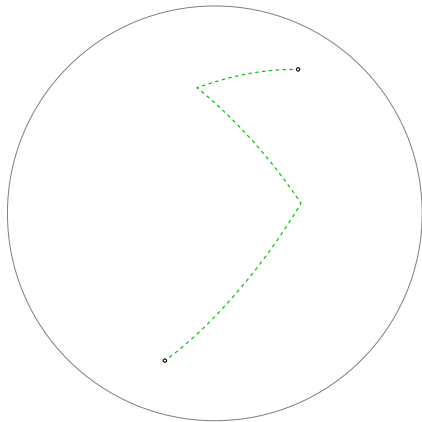


...Otherwise, following the Diagram we would intersect the first two arcs in the chain, which is impossible by assumption.

# Spherical Occlusion Diagrams: basic properties

## Proposition

*A Diagram partitions the sphere into convex regions (or “tiles”).*

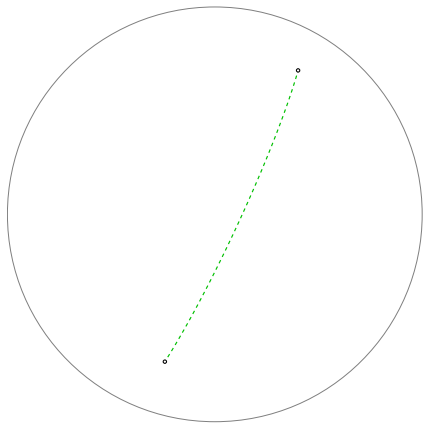


So we can simplify the chain, reducing it by one arc. Inductively repeating this reasoning, we can reduce the chain to a single arc.

# Spherical Occlusion Diagrams: basic properties

## Proposition

*A Diagram partitions the sphere into convex regions (or “tiles”).*

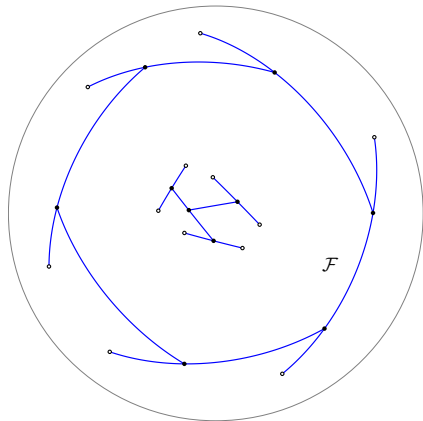


Since any two points in the region are connected by an arc of great circle that does not intersect the Diagram, the region is convex.

# Spherical Occlusion Diagrams: basic properties

## Corollary

*Every Diagram is connected.*

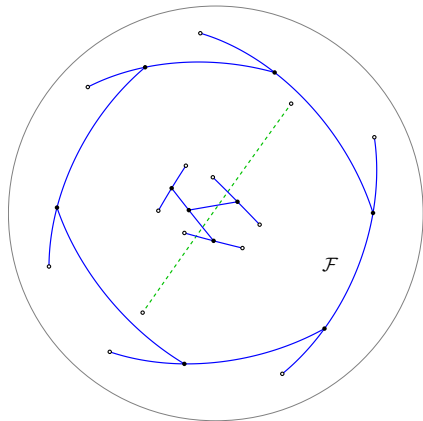


**Proof.** If there are two connected components, each of them is a Diagram. So, one is contained in a tile  $\mathcal{F}$  determined by the other.

# Spherical Occlusion Diagrams: basic properties

## Corollary

*Every Diagram is connected.*

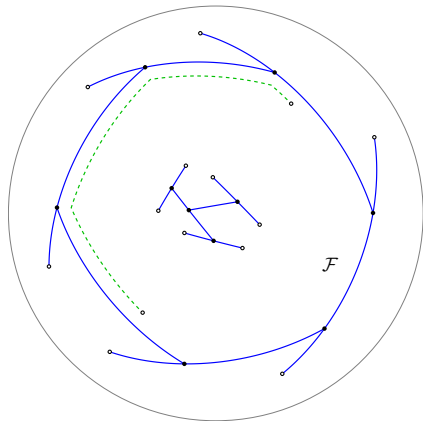


Take an arc in  $\mathcal{F}$  with endpoints close to the first component that intersects the second component.

# Spherical Occlusion Diagrams: basic properties

## Corollary

*Every Diagram is connected.*

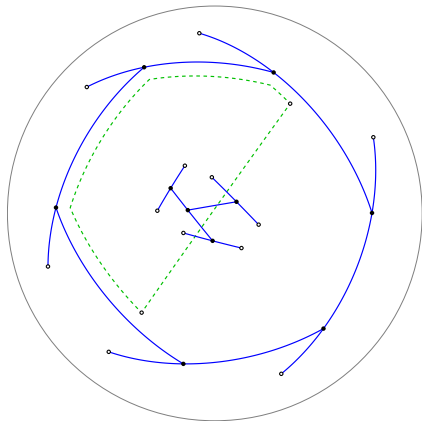


The arc can be replaced by a chain that intersects neither connected component of the Diagram.

# Spherical Occlusion Diagrams: basic properties

## Corollary

*Every Diagram is connected.*



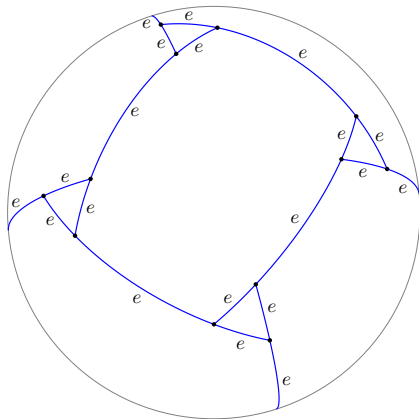
So its endpoints are in the same tile determined by the whole Diagram, and this tile cannot be convex.



# Spherical Occlusion Diagrams: basic properties

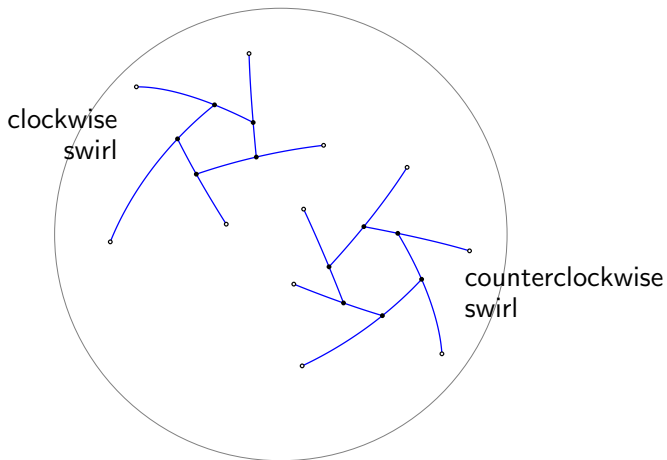
## Proposition

*A Diagram with  $n$  arcs partitions the sphere into  $n + 2$  tiles.*



**Proof.** A Diagram induces a planar graph with  $v$  vertices and  $n + v$  edges. By Euler's formula,  $f + v = n + v + 2$ , hence  $f = n + 2$ .

## Spherical Occlusion Diagrams: swirls

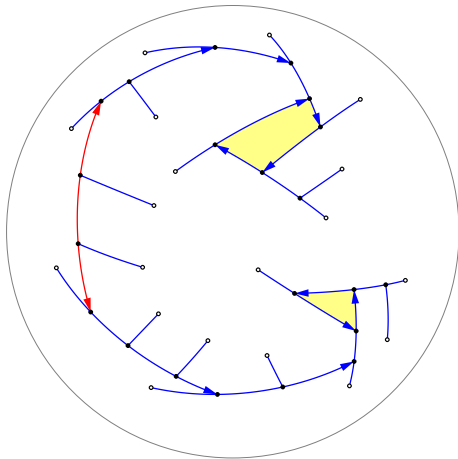


A **swirl** in a Diagram is a cycle of arcs such that each arc feeds into the next going clockwise or counterclockwise.

# Spherical Occlusion Diagrams: swirls

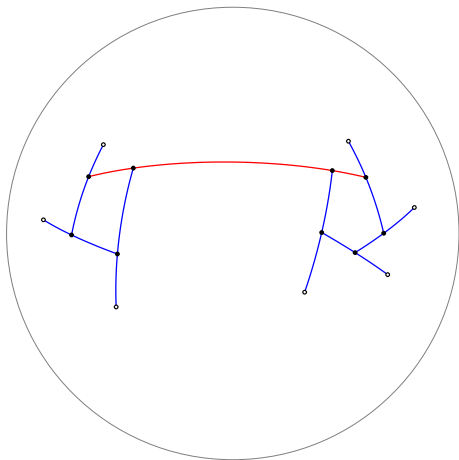
## Proposition

*Every Diagram contains a clockwise and a counterclockwise swirl.*



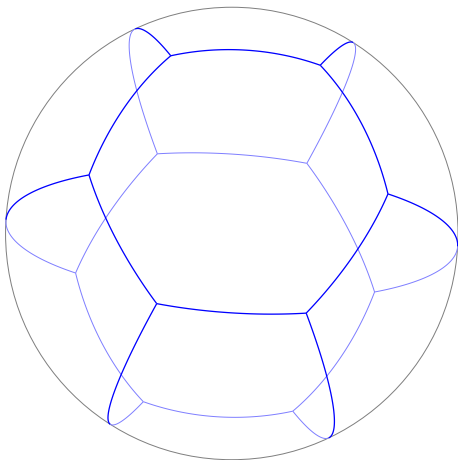
**Proof.** Start anywhere and follow the Diagram (counter)clockwise.

## Spherical Occlusion Diagrams: swirls



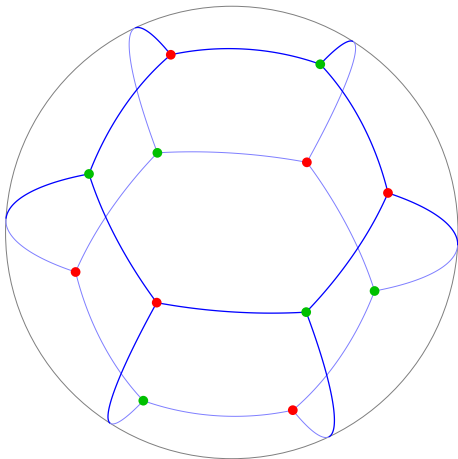
A Diagram is **swirling** if every arc is part of two swirls (note that one swirl must be clockwise and the other counterclockwise).

## Spherical Occlusion Diagrams: swirls



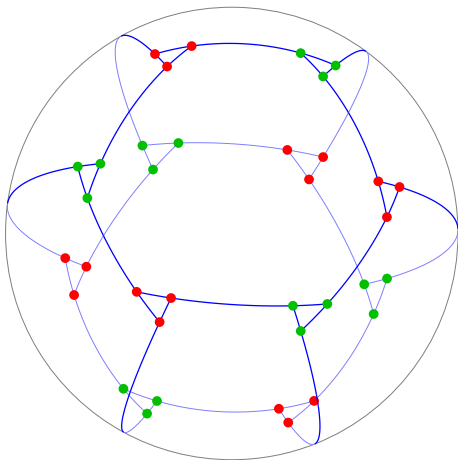
Consider a subdivision of the sphere into strictly convex tiles, where each tile has an even number of edges.

## Spherical Occlusion Diagrams: swirls



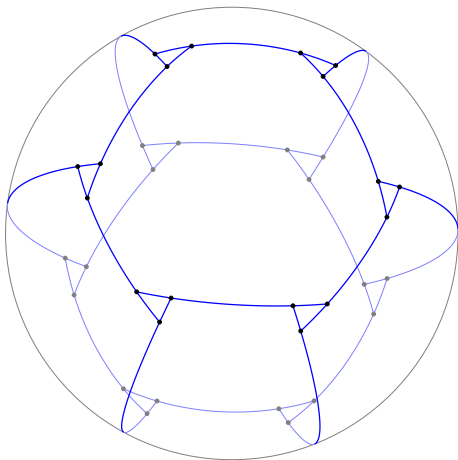
Note that the 1-skeleton of the tiling is bipartite, because it has no odd cycles.

## Spherical Occlusion Diagrams: swirls



We can turn each vertex of the tiling into a swirl, going clockwise or counterclockwise according to the bipartition of the 1-skeleton.

## Spherical Occlusion Diagrams: swirls

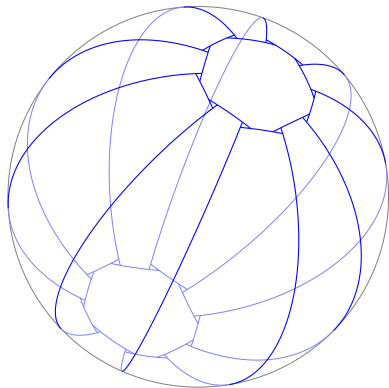
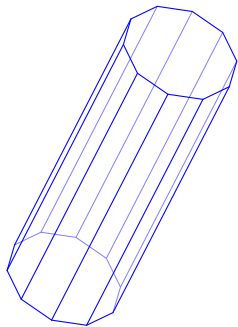


This operation defines a natural correspondence between swirling Diagrams and even-sided spherical tilings.



## Spherical Occlusion Diagrams: swirls

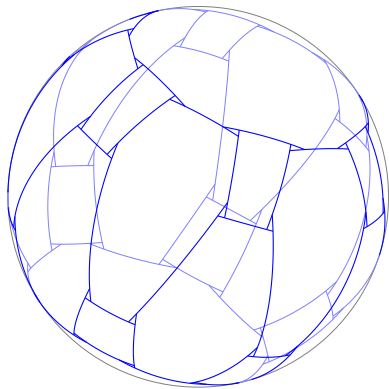
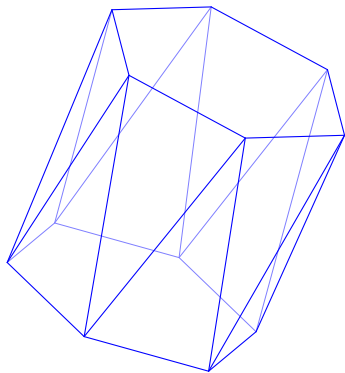
This method enables the automatic construction of swirling Diagrams from convex tilings of the sphere or convex polyhedra.



Prisms with even-sided bases

## Spherical Occlusion Diagrams: swirls

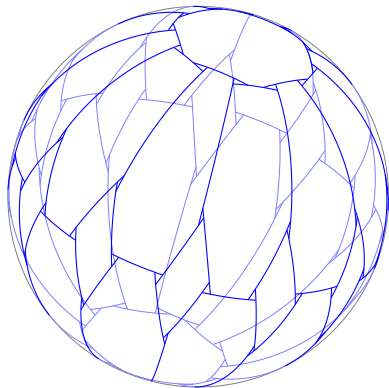
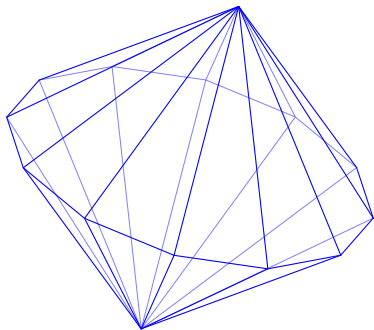
This method enables the automatic construction of swirling Diagrams from convex tilings of the sphere or convex polyhedra.



Truncated antiprisms

## Spherical Occlusion Diagrams: swirls

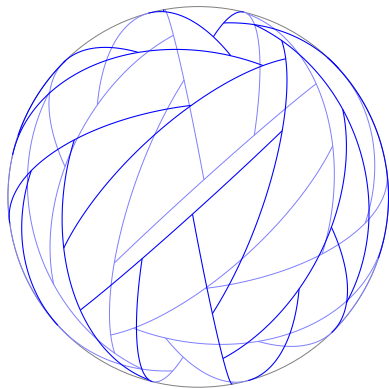
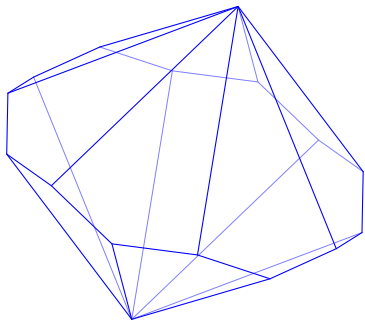
This method enables the automatic construction of swirling Diagrams from convex tilings of the sphere or convex polyhedra.



Truncated bipyramids with even-degree vertices

## Spherical Occlusion Diagrams: swirls

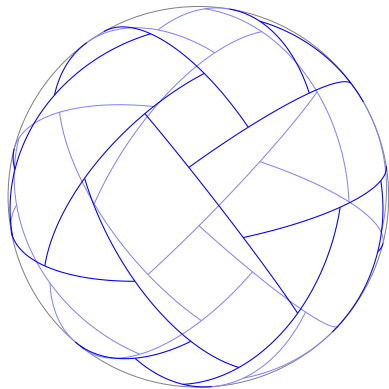
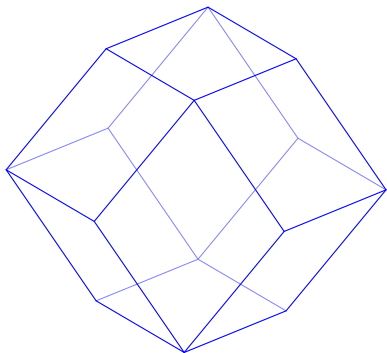
This method enables the automatic construction of swirling Diagrams from convex tilings of the sphere or convex polyhedra.



Trapezohedra

## Spherical Occlusion Diagrams: swirls

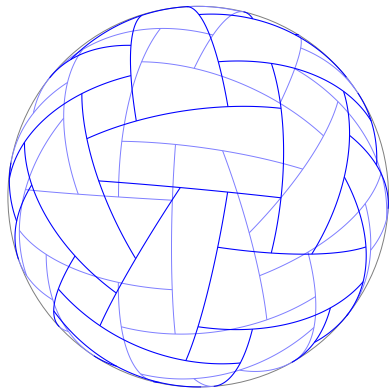
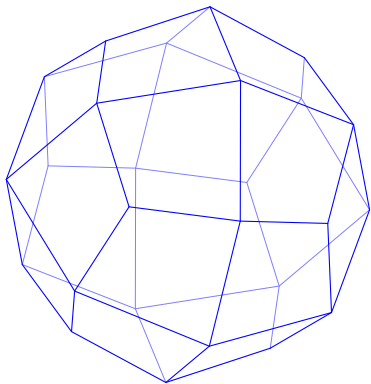
This method enables the automatic construction of swirling Diagrams from convex tilings of the sphere or convex polyhedra.



Rhombic dodecahedron

## Spherical Occlusion Diagrams: swirls

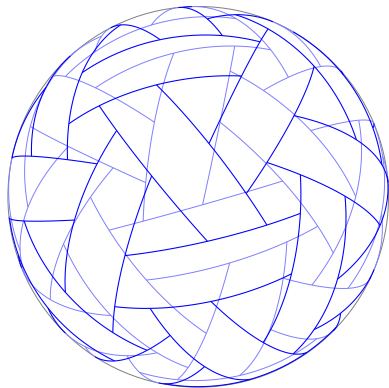
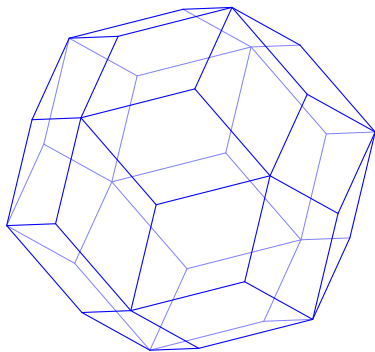
This method enables the automatic construction of swirling Diagrams from convex tilings of the sphere or convex polyhedra.



Deltoidal icositetrahedron

## Spherical Occlusion Diagrams: swirls

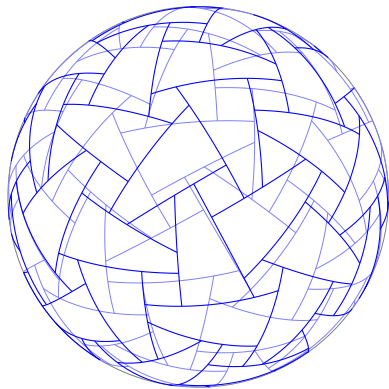
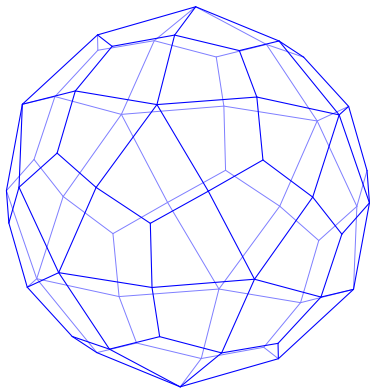
This method enables the automatic construction of swirling Diagrams from convex tilings of the sphere or convex polyhedra.



Rhombic triacontahedron

## Spherical Occlusion Diagrams: swirls

This method enables the automatic construction of swirling Diagrams from convex tilings of the sphere or convex polyhedra.

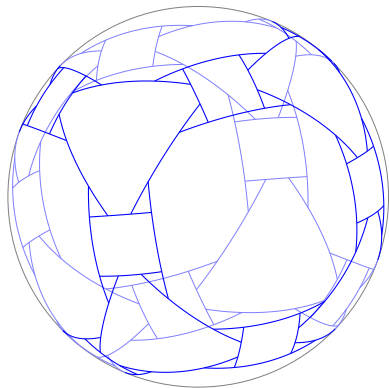
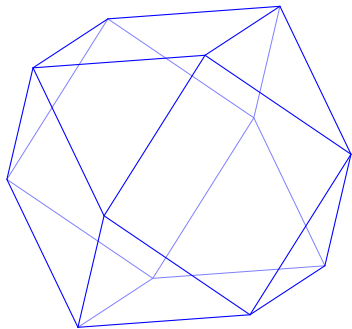


Deltoidal hexecontahedron



## Spherical Occlusion Diagrams: swirls

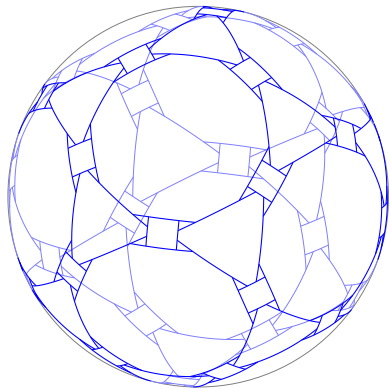
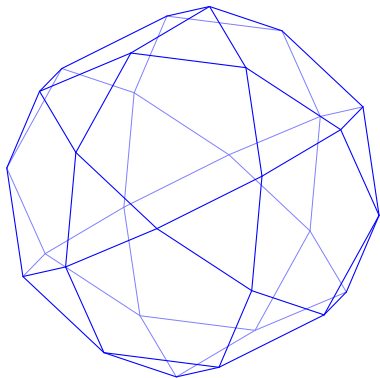
This method enables the automatic construction of swirling Diagrams from convex tilings of the sphere or convex polyhedra.



Truncated cuboctahedron

## Spherical Occlusion Diagrams: swirls

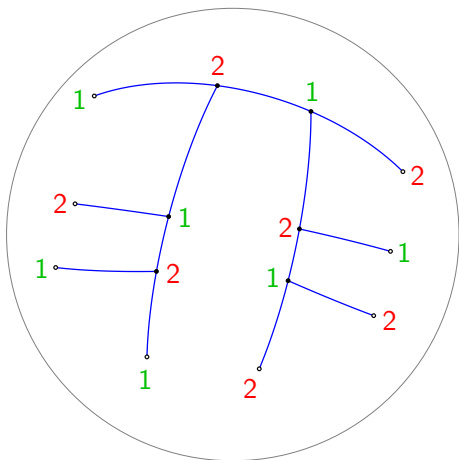
This method enables the automatic construction of swirling Diagrams from convex tilings of the sphere or convex polyhedra.



Truncated icosidodecahedron

## Spherical Occlusion Diagrams: uniformity

Each arc in a Diagram feeds into exactly two arcs. So, the average number of arcs feeding into a given arc of a Diagram is two.

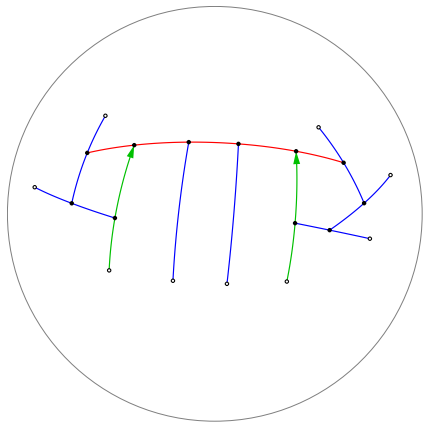


A Diagram is said **uniform** if each arc has two arcs feeding into it.

# Spherical Occlusion Diagrams: uniformity

## Proposition

All swirling Diagrams are uniform.

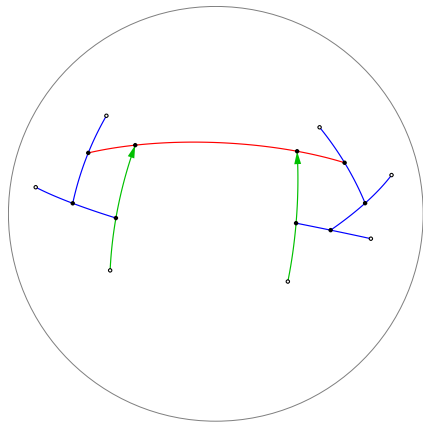


**Proof.** In a swirling Diagram, each arc is part of two distinct swirls, and so at least two arcs feed into it.

# Spherical Occlusion Diagrams: uniformity

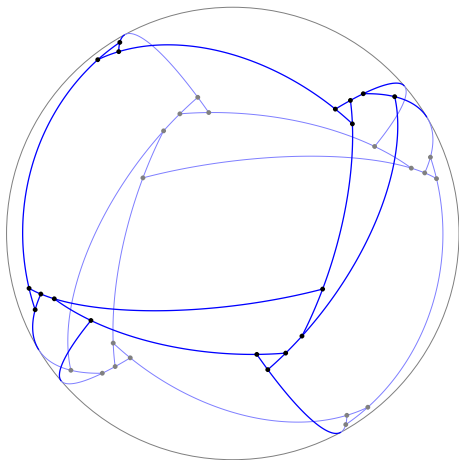
## Proposition

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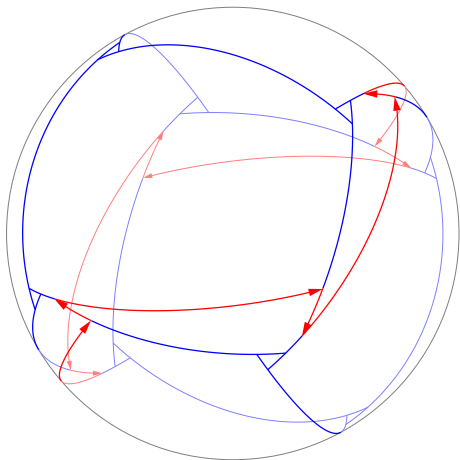
But each arc has two arcs feeding into it on average, so it must have exactly two arcs feeding into it.

## Spherical Occlusion Diagrams: uniformity



The converse is not true: there are uniform Diagrams that are not swirling.

## Spherical Occlusion Diagrams: uniformity

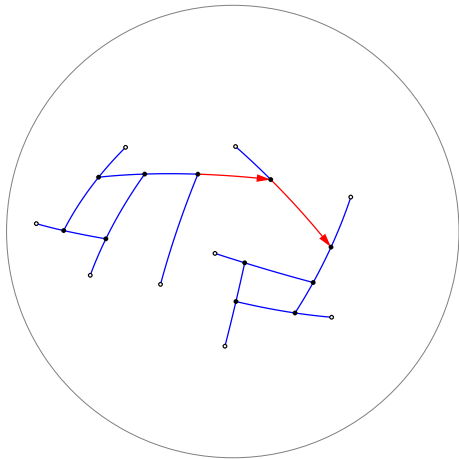


Note that the (portions of) arcs that are not part of a swirl form a cycle where each arc feeds into the next: *this is not a coincidence...*

# Spherical Occlusion Diagrams: uniformity

## Proposition

*In a uniform Diagram, the non-swirling arcs form disjoint cycles.*



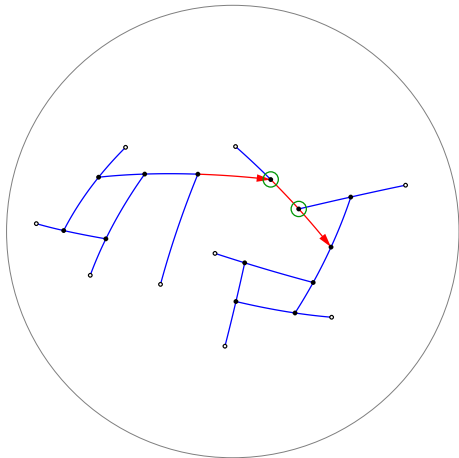
**Proof.** Consider the last arc in a chain of non-swirling arcs.



# Spherical Occlusion Diagrams: uniformity

## Proposition

*In a uniform Diagram, the non-swirling arcs form disjoint cycles.*

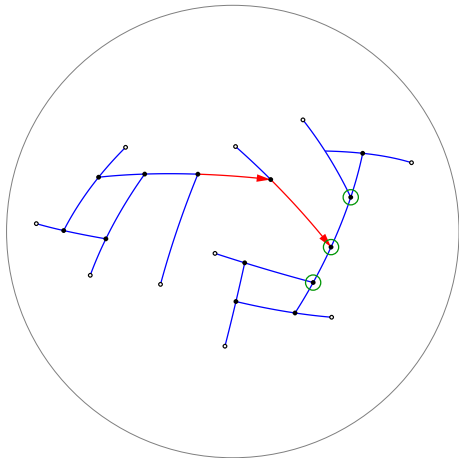


This arc cannot form a swirl with the arc it feeds into (axiom 3).

# Spherical Occlusion Diagrams: uniformity

## Proposition

*In a uniform Diagram, the non-swirling arcs form disjoint cycles.*

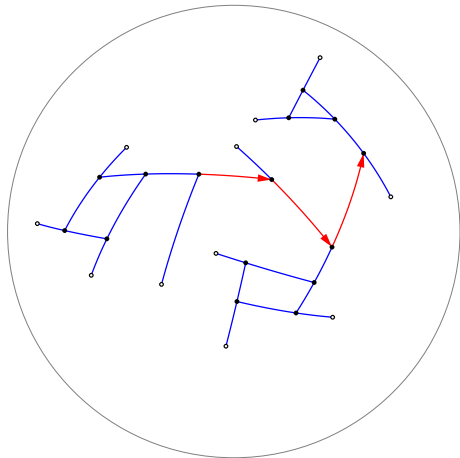


So, the arc it feeds into cannot be part of two swirls (uniformity).

# Spherical Occlusion Diagrams: uniformity

## Proposition

*In a uniform Diagram, the non-swirling arcs form disjoint cycles.*

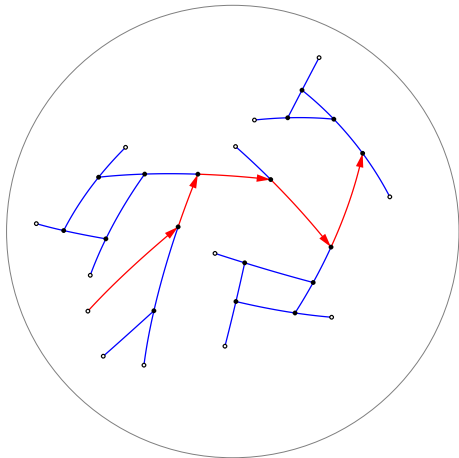


Therefore, the chain must be followed by another non-swirling arc.

# Spherical Occlusion Diagrams: uniformity

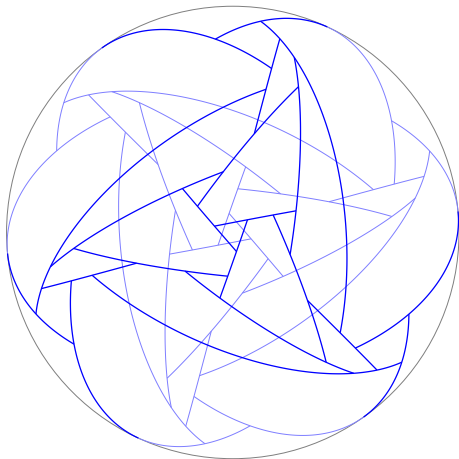
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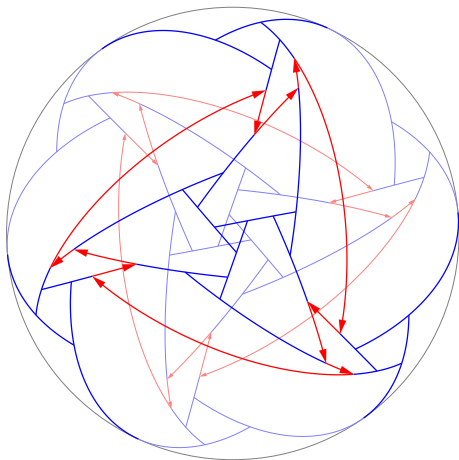
Moreover, the chain can be uniquely extended backwards.

## Spherical Occlusion Diagrams: uniformity



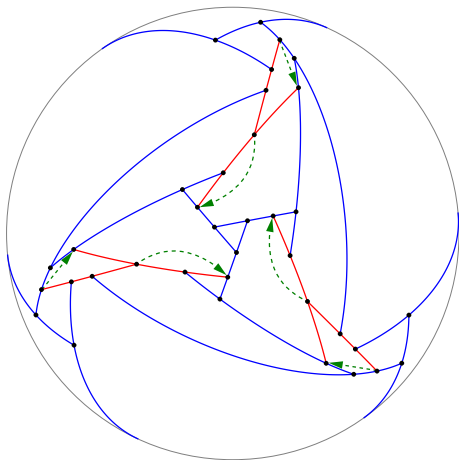
Uniform Diagrams can have any number of unboundedly long cycles of non-swirling arcs.

## Spherical Occlusion Diagrams: uniformity



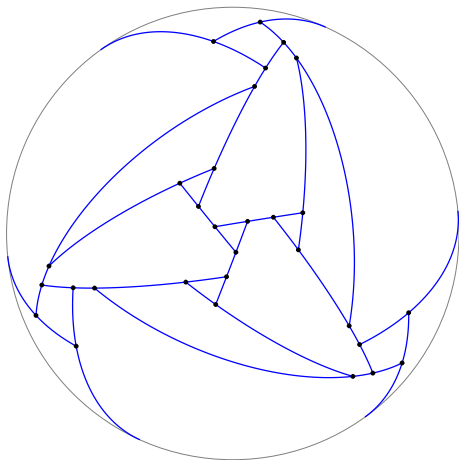
Uniform Diagrams can have any number of unboundedly long cycles of non-swirling arcs.

# Spherical Occlusion Diagrams: uniformity



By suitably merging consecutive arcs in each cycle, we can transform any uniform Diagram into a swirling one.

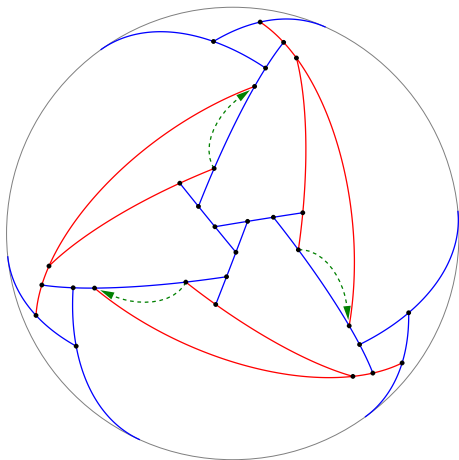
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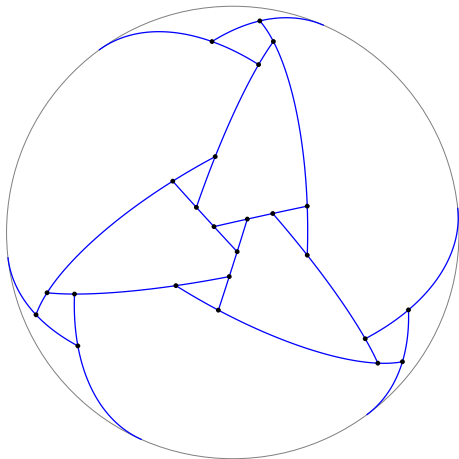


## Spherical Occlusion Diagrams: uniformity



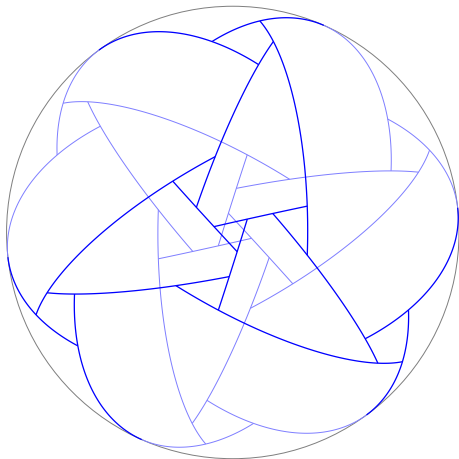
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## Spherical Occlusion Diagrams: uniformity



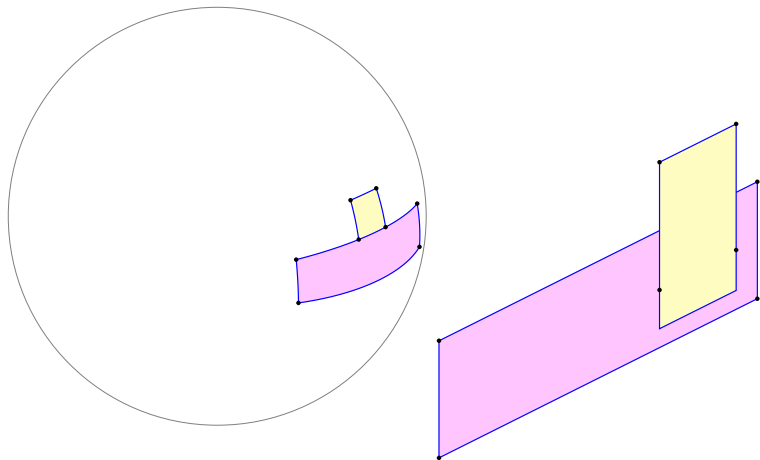
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## Spherical Occlusion Diagrams: uniformity



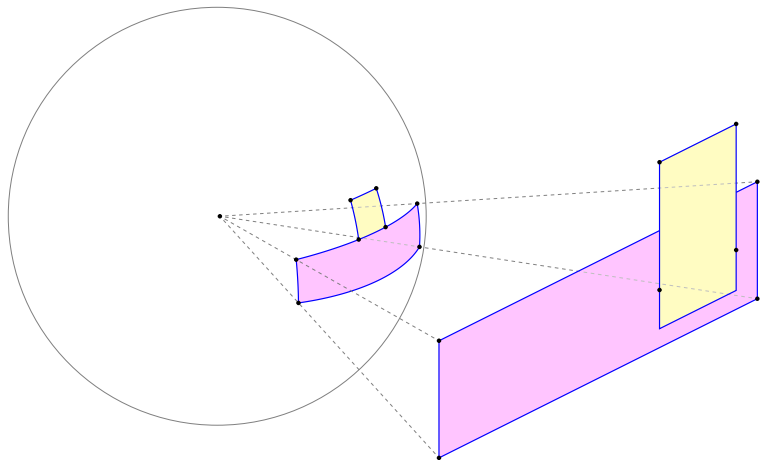
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## Spherical Occlusion Diagrams: a different perspective



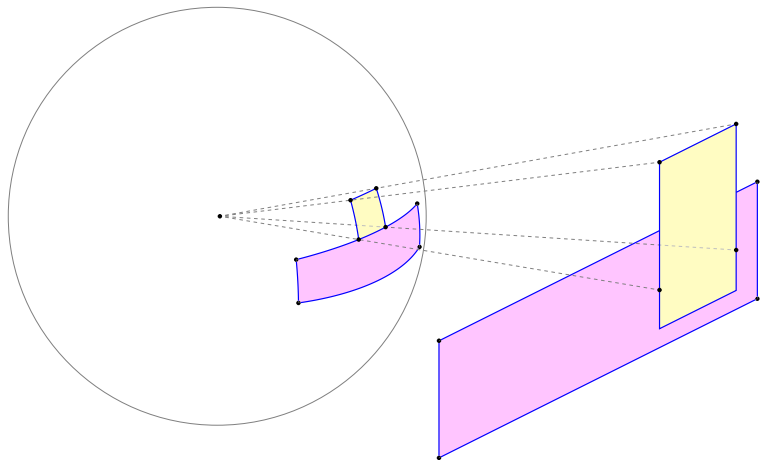
When polygons in  $\mathbb{R}^3$  are orthographically projected onto a sphere, their edges become arcs of great circle.

# Spherical Occlusion Diagrams: a different perspective



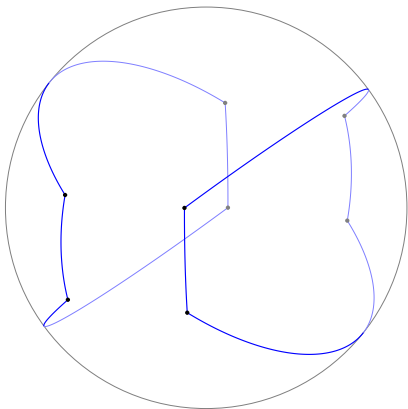
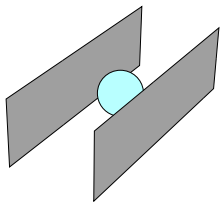
Moreover, when a polygon is partially hidden (i.e., **“occluded”**) by another, in the projection there are arcs feeding into other arcs.

## Spherical Occlusion Diagrams: a different perspective



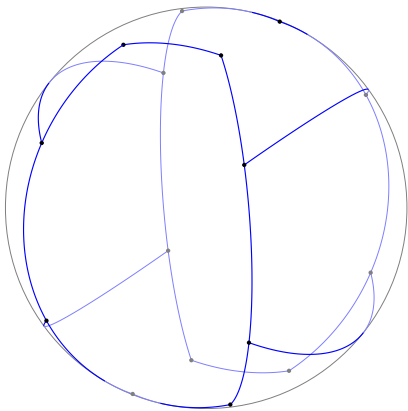
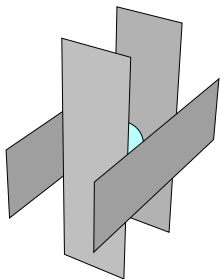
Moreover, when a polygon is partially hidden (i.e., **“occluded”**) by another, in the projection there are arcs feeding into other arcs.

## Spherical Occlusion Diagrams: a different perspective



If in an arrangement of polygons all vertices are occluded, then their edges project into a Spherical Occlusion Diagram.

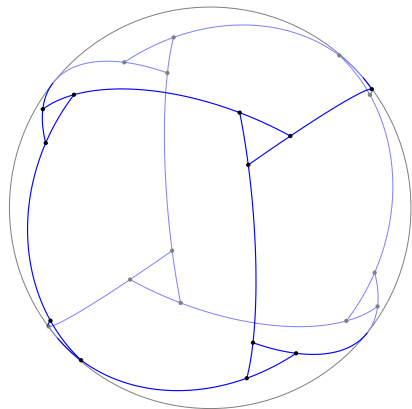
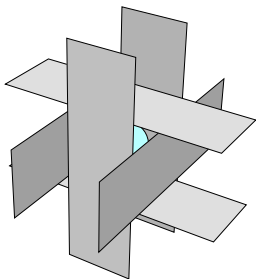
## Spherical Occlusion Diagrams: a different perspective



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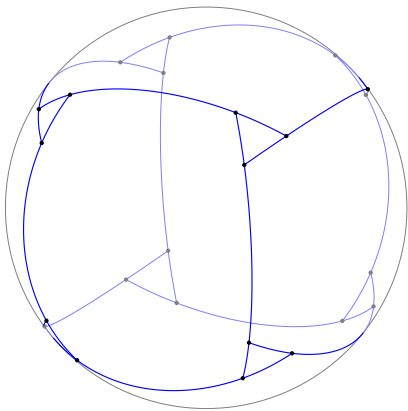
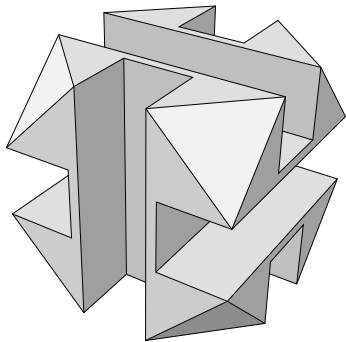


## Spherical Occlusion Diagrams: a different perspective



If in an arrangement of polygons all vertices are occluded, then their edges project into a Spherical Occlusion Diagram.

## Spherical Occlusion Diagrams: a different perspective

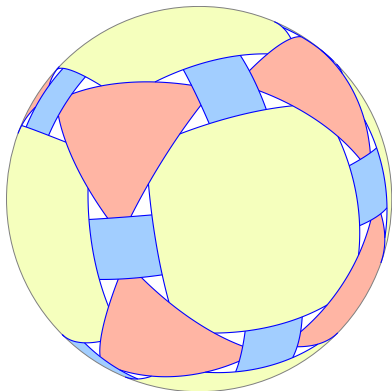
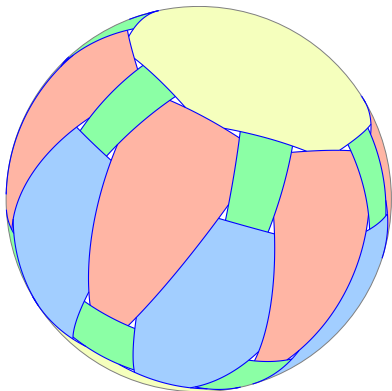


In particular, this applies to polyhedra: if all vertices are occluded, then the 1-skeleton projects into a Spherical Occlusion Diagram.

# Spherical Occlusion Diagrams: a different perspective

## Observation

*If in an arrangement of polygons all vertices are occluded, and each edge occludes vertices of at most one polygon, then the edges project into a swirling Diagram.*



## Future work

### Conjecture

*There are no Diagrams with fewer than 12 arcs. There are no swirling Diagrams with 13, 14, 15, 17, 21, 22, 23, or 29 arcs.*

### Conjecture

*Every Diagram is a projection of some polyhedron's 1-skeleton.*

### Conjecture

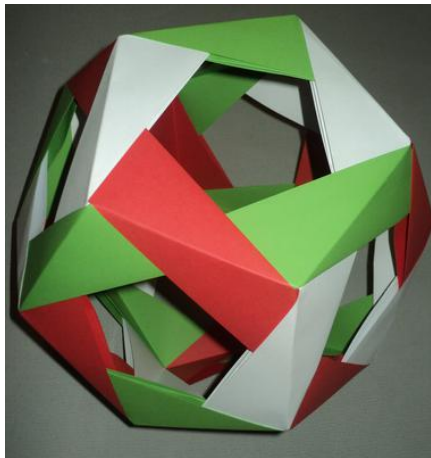
*Any Diagram can be constructed by a sequence of "elementary operations" starting from a swirling Diagram (e.g., continuously shifting arcs' endpoints or adding arcs).*

### Open problem

*Find more contexts where Diagrams naturally arise, and find more applications of the theory of Diagrams.*



Modular origami: kusudama



Modular origami: penultimate dodecahedron



Modular origami: penultimate truncated icosahedron



Kirigami ball decoration

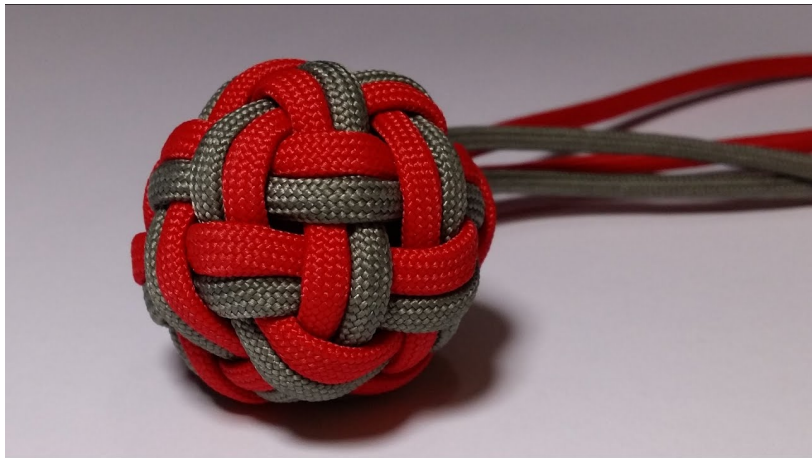




Monkey's fist knot



Single-thread globe knot



Double-thread globe knot

# Diagrams in everyday life



Herringbone pineapple knot



Stainless-steel globe knot



Sepak-takraw ball

# Diagrams in everyday life



Rattan balls

# Diagrams in everyday life



Rattan vase



## Diagrams in everyday life



Toroidal Occlusion Diagrams...?